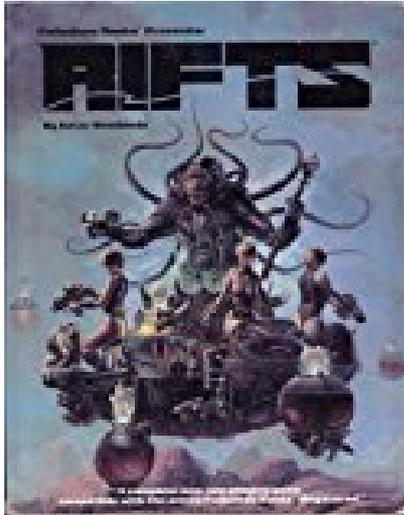


# Rifts Role-Playing Game

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## BOOK DETAILS

- Author : Kevin Siembieda
- Pages : 256 Pages
- Publisher : Palladium Books
- Language : English
- ISBN : 0916211509

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## BOOK SYNOPSIS

Please note that the content of this book primarily consists of articles available from Wikipedia or other free sources online. Commentary (books not included). Pages: 25. Chapters: Rifts, Kevin Siembieda, Palladium Fantasy Role-Playing Game, Palladium Books, Robotech, Nightbane, Splicers, Beyond the Supernatural, Megaversal system, Mutants in Orbit, Ninjas and Superspies, Heroes Unlimited, Rifts: Promise of Power, Systems Failure, Recon, The Mechanoid Invasion, Chaos Earth, Dead Reign, Megaverse, Valley of the Pharaohs. Excerpt: Rifts is a multi-genre role-playing game created by Kevin Siembieda in 1990 and published continuously by Palladium Books since then. Rifts takes place in a post-apocalyptic future, deriving elements from cyberpunk, science fiction, fantasy, horror, western, mythology and many other genres. Rifts serves as a cross-over environment for a variety of other Palladium games with different universes connected through "rifts" on earth that lead to different spaces, times, and realities. Through Palladium's universal combat and conversion system, characters and elements from different games can interact and combine in new ways, resulting in a completely unique role-playing setting that Palladium calls the "Rifts Megaverse." Rifts describes itself as an "advanced" role-playing game and not an introduction for those new to the concept. Palladium continues to publish books for the Rifts series, with five published between April and December 2005. Rifts Ultimate Edition was released in August 2005 and designed to update the game with Palladium's incremental changes to its system, changes in the game world, and additional information and character types. The web site is quick to point out that this is not a second edition but an improvement and expansion of the original role playing game. The setting of Rifts forms a unique backdrop for storytelling and role-playing. The foundations for the Rifts world were originally developed in the Palladium gam...

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